

Amadou Boubacar NIANG

FULL-STACK DEVELOPER

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SUMMARY

Full-Stack Developer (Angular / React / Next.js / Node.js / Spring Boot) with **2+ years** of experience shipping production apps, including **PRNow.io**, an AI-powered SaaS platform connecting businesses to **400+ publishers across 190 countries**, and **Logidoo**, a 3D logistics optimization module. Currently pursuing a Master's in Software Engineering at UNCHK, certified **FullStack Engineer — EDACY 2025**. I work end-to-end from architecture to deployment, with a strong focus on code quality and user experience.

PROFESSIONAL EXPERIENCE

Full-Stack Web Developer — Freelance (Upwork) May 2024 – Present · Remote

- Designed and shipped **5 production web applications** for international clients (Europe, USA) — stack Next.js / React / Node.js / MongoDB / MySQL.
- PRNow.io**: AI-powered PR distribution SaaS connecting businesses to **400+ publishers across 190 countries** (Next.js, TypeScript, Tailwind, MySQL).
- TopAccounts.io**: verified marketplace for buying and selling social media, gaming and streaming accounts with escrow-protected transactions, **2,400+ listings** (Next.js, TypeScript, MySQL).
- Podcasttranscript.ai**: automatic podcast transcription via Whisper / AssemblyAI speech-to-text API (Next.js, Node.js, Express, MongoDB).
- Third-party API integrations, authentication, responsive design, continuous deployment (Netlify / Vercel), direct client communication in English.

Video Game Developer — Learning Adventure, France Jul. 2024 – Dec. 2024 · Remote

- Designed and developed a **generic 3D serious game** (Unity / C#) interacting with a remote learning platform through a REST API.
- Modular architecture reusable across multiple educational scenarios, with server sync and learner progress tracking.

Network Administrator — SAED, Saint-Louis Mar. 2023 – Jun. 2023 · Senegal

- Handled network and system incidents, installed and configured new IT equipment, provided user support and training.

Video Game Developer — Hatice Technologie Mar. 2022 – Jun. 2022 · Dakar

- Designed and built mobile games (Unity / C#) to client specifications as part of a development team.

SELECTED PROJECTS

Logidoo — Load Optimization Module MongoDB · Express · Angular · Node.js

Business module computing space and weight usage inside trucks and containers, with 3D visualization and PDF export. [logidoo.netlify.app](#) · [GitHub](#)

PRNow.io — AI-Powered PR Distribution SaaS Next.js · TypeScript · Tailwind · MySQL

AI platform connecting businesses to 400+ publishers across 190 countries. [prnow.io](#)

TopAccounts.io — Verified Account Marketplace Next.js · TypeScript · Tailwind · MySQL

Marketplace for buying and selling social media, gaming and streaming accounts with escrow-protected transactions — 2,400+ active listings. [topaccounts.io](#)

Podcasttranscript.ai — Podcast Transcription Platform Next.js · Node.js · Express · MongoDB · Whisper AI

Full-stack app for podcast search and automatic audio transcription via speech-to-text API. [podcasttranscript.ai](#)

TECHNICAL SKILLS

Front-end	Angular, React, Next.js, TypeScript, JavaScript (ES6+), Tailwind, HTML5, CSS3
Back-end	Node.js, Express, Spring Boot (Java), Django (Python), REST APIs
Data & Mobile	MongoDB, MySQL, PostgreSQL · Unity 3D, C#
DevOps & Tools	Git / GitHub, Docker, Vite, Netlify / Vercel, CI/CD
Languages	French (native) · English (professional, international clients)

EDUCATION

Master's in Software Engineering

UNCHK, Dakar
Ongoing · expected 2026

Bachelor's in Computer Science & Application Development

UNCHK, Dakar · 2023

High School Diploma — Economics & Management

Lycée Tech. André Peytavin, Saint-Louis · 2019

CERTIFICATIONS

FullStack Engineer — EDACY, 2025

Full-Stack Developer — freeCodeCamp, 2023

Python Development — FORCE-N, 2023

Network Administrator — IMSAS, 2023